

graph-theoretic Markov methods for modelling Arctic sea-ice

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motivations

Common methods for modelling sea-ice:

- “Continuous” methods (solving PDE’s, etc.)

references: Hibler (1979), Dansereau et al. (2016 & 2019), and Hunke et al. (many papers)

*Note: a chunk of frozen sea water is referred to as an “ice-floe”

- “Discrete” methods (discrete element methods, etc.)

references: West et al. (2020), Hopkins (1991), and Manucharyan et al. (in prep.)

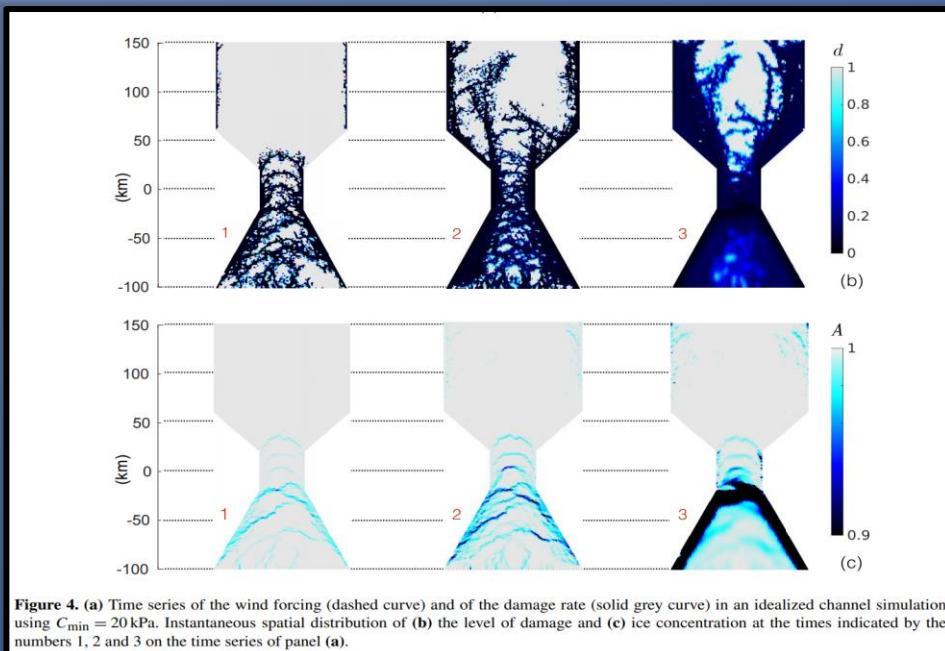
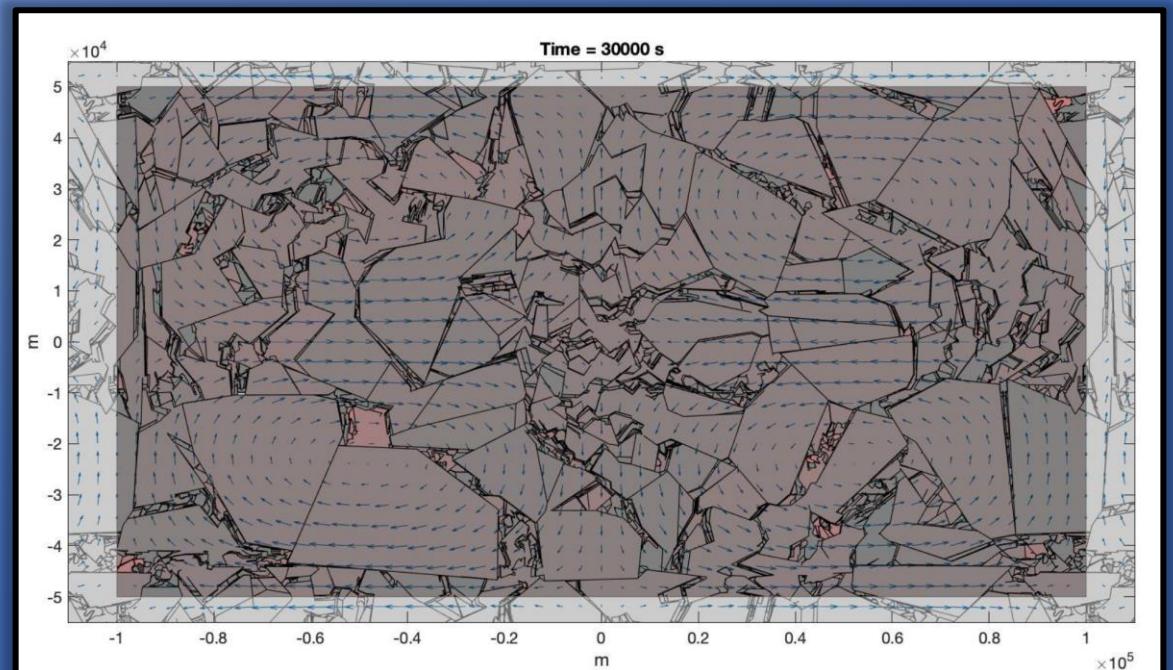


Figure 4. (a) Time series of the wind forcing (dashed curve) and of the damage rate (solid grey curve) in an idealized channel simulation using $C_{\min} = 20 \text{ kPa}$. Instantaneous spatial distribution of (b) the level of damage and (c) ice concentration at the times indicated by the numbers 1, 2 and 3 on the time series of panel (a).

“Continuum” model, Dansereau et al. (2016)



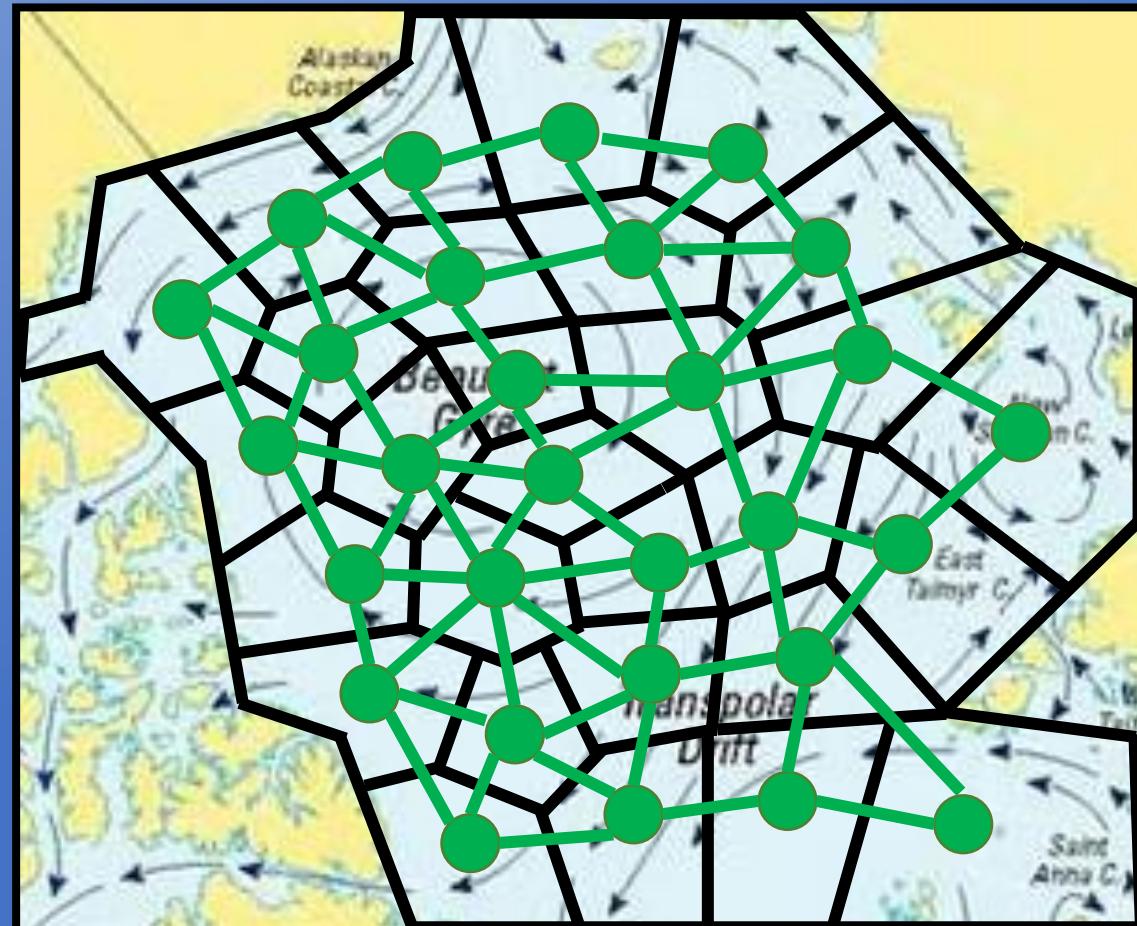
Discrete element method, Sea Ice MURI

domain discretization (using a graph):

definition: *graph* – a collection of nodes and edges

- Place **nodes** according to some placement scheme
- Generate a **partition** via Voronoi tessellation,
- Deduce **edges** from the partition.

(for simplicity's sake, we're going to model a square domain and lattice)



background: Markov models

definition: *Markov model* – a sequence of random variables (that we call *states*)

our state? *sea-ice mass distribution*, written θ_t for $t = \{0,1,2, \dots\}$

$\theta_t = m \vec{p}_t$, where m is the **total ice mass** and \vec{p}_t is the ice mass probability density at time t .

non-linear transition:

$$\theta_{t+1} = \mathbf{K}(\theta_t, \xi)$$

\mathbf{K} is called a *transition kernel*.

linear transition:

$$\theta_{t+1} = \theta_t \mathbf{T}_\xi$$

\mathbf{T} is called a *transition matrix*.

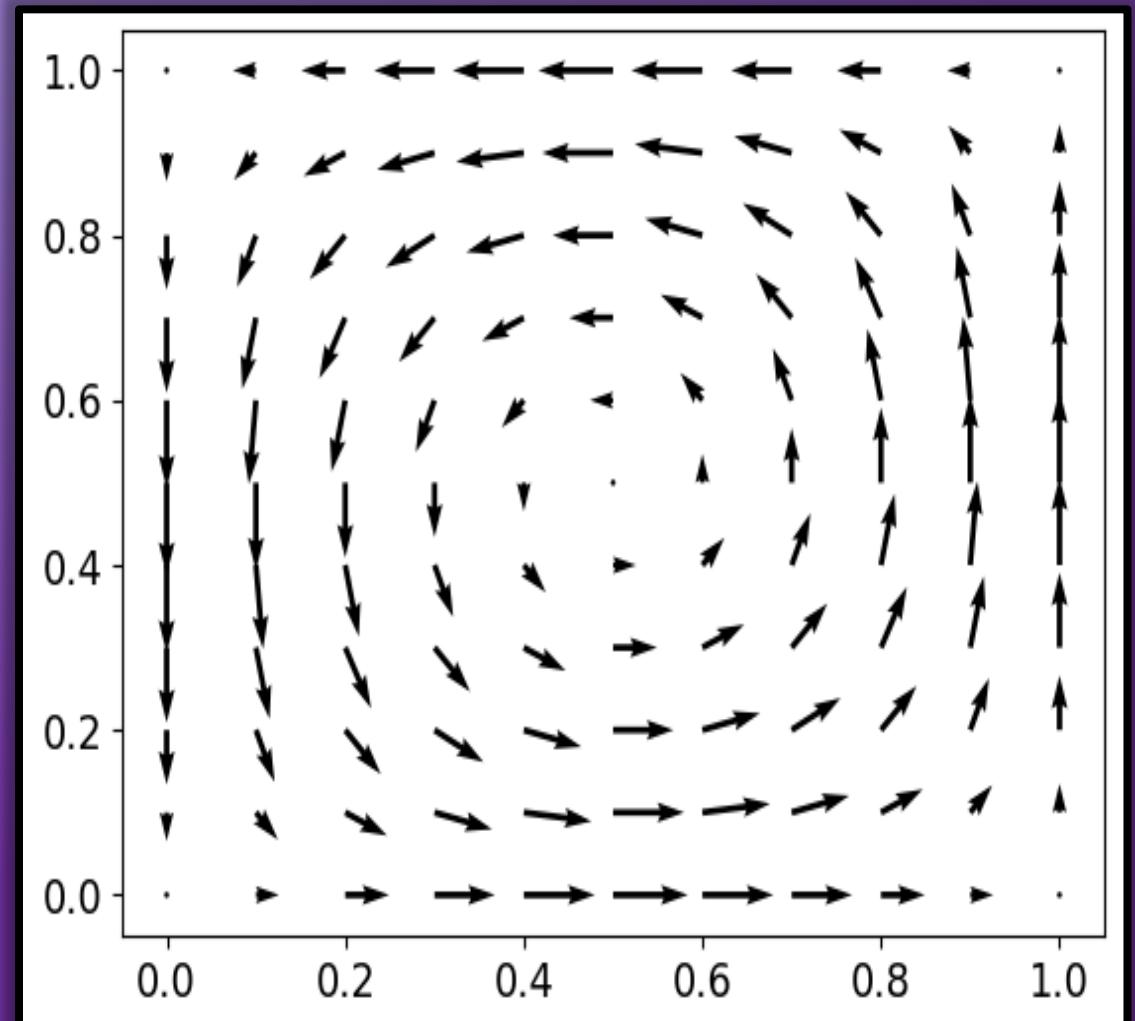
ξ – *fixed model parameters*

advection (external) forces

- Wind and ocean currents drive much of the advection of sea ice.
- On the domain $\Omega = [0,1] \times [0,1]$, we define an external forcing field due to wind/ocean currents:

$$\vec{V} : \Omega \rightarrow \mathbb{R}^2$$

Vector field \vec{V} should be sufficiently smooth and well behaved!



a counter-clockwise gyre

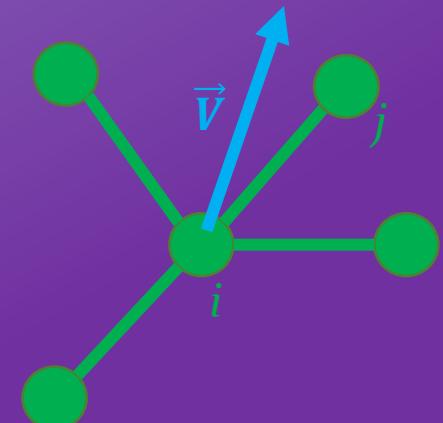
generating the transition probabilities

definition: *transition probability* – the probability of ice moving from node i to node j ($p_{i,j}$); elements of the *transition matrix*.

- Diagonal entries $p_{i,i}$ indicate the probability of mass staying at node i . We want $0 \leq p_{i,i} \leq 1$:

- As $\vec{V} \rightarrow 0$, $p_{i,i} \rightarrow 1$ and vice versa.
- As $\Delta t \rightarrow 0$, $p_{i,i} \rightarrow 1$ and vice versa.
- Normalize by edge lengths (p_i)

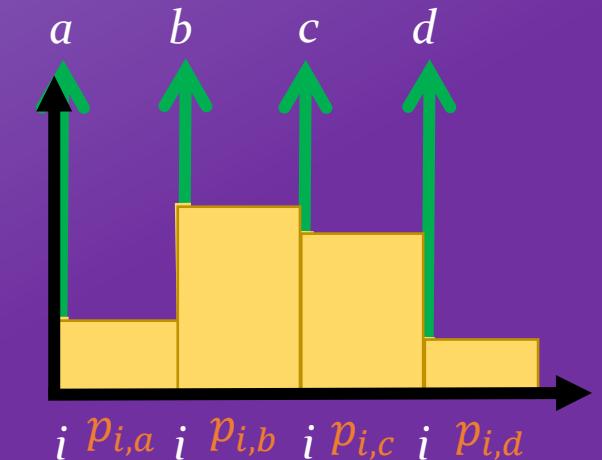
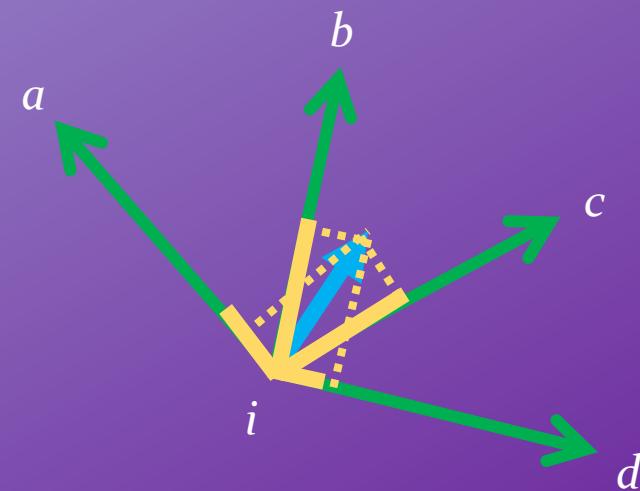
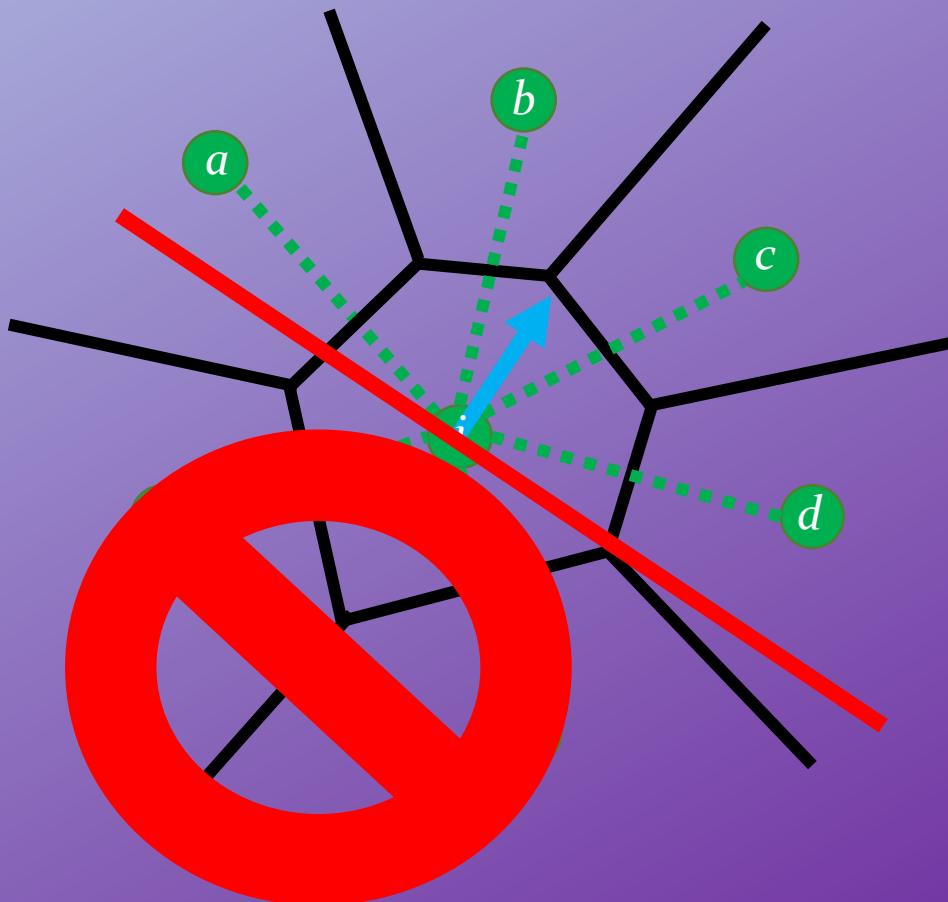
$$p_{i,i} = \frac{1}{1 + p_i \Delta t \|\vec{V}\|}$$



- Non-diagonal entries $p_{i,j}$ in the *transition matrix* indicate the probability of mass leaving node i to node j .

$$p_{i,j} = (1 - p_{stay}) P(\text{mass moving from } i \rightarrow j \text{ given mass is not staying})$$

projection method for mass transition



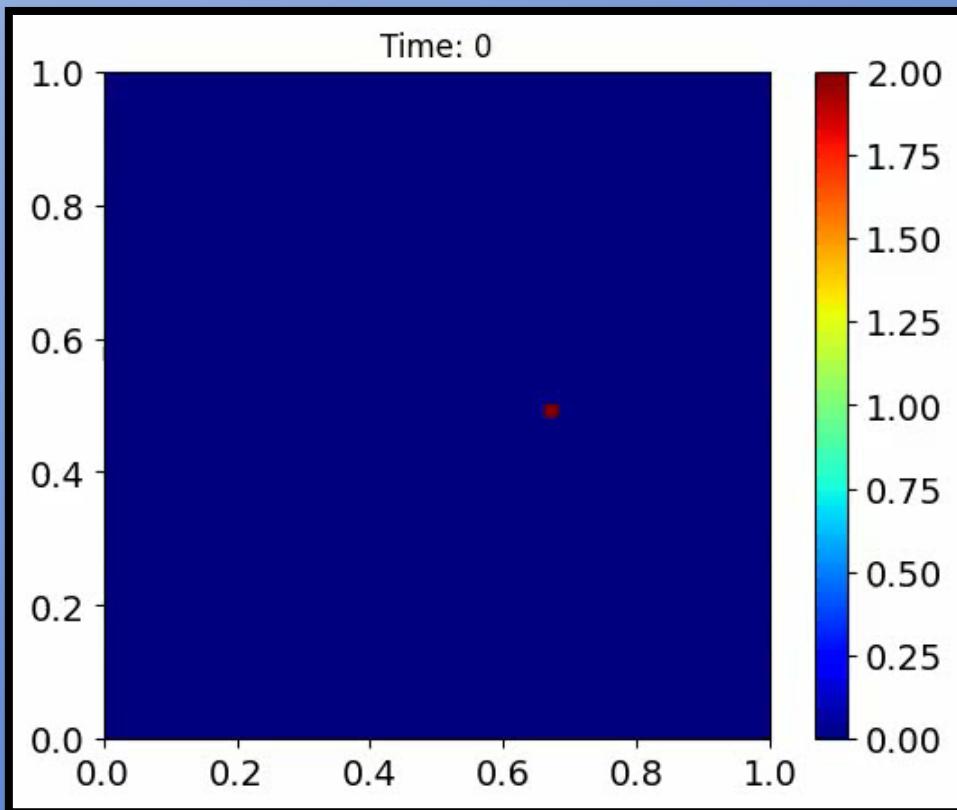
Non-diagonal entries $p_{i,j}$ indicate the probability of mass leaving node *i*.

$$p'_{i,j} = \frac{\max(0, \overrightarrow{e_{i,j}} \cdot \vec{v})}{\|\overrightarrow{e_{i,j}}\|^2}, \quad p_{i,j} = (1 - p_{i,i}) \frac{p'_{i,j}}{\sum_{k \in N(i)} p'_{i,k}},$$

where $N(i)$ are the neighbors of node *i*.

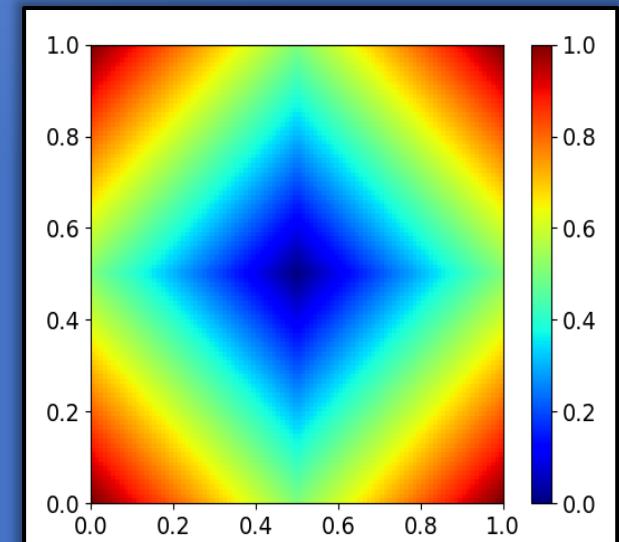
results:

definition: *steady state* – if the system meets certain requirements (called *ergodicity*), then a unique steady state exists; this is the described as $\vec{\pi} = \lim_{t \rightarrow \infty} \theta_t = \lim_{n \rightarrow \infty} \theta_0 \mathbf{T}^n$ for any initial state θ_0 .



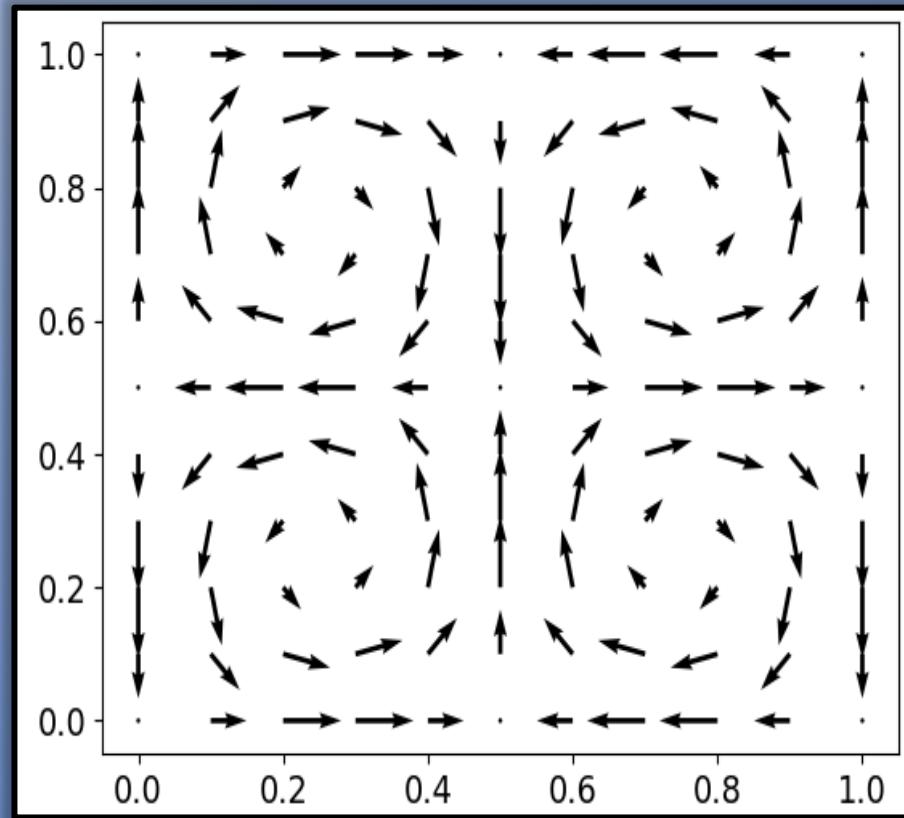
note:

from the definition, we see that $\vec{\pi} = \vec{\pi} \mathbf{T}$ must be true, and thus the steady state is an eigen - vector of \mathbf{T} ! We can use this to predict steady-states without needed to simulate for long time-frames.

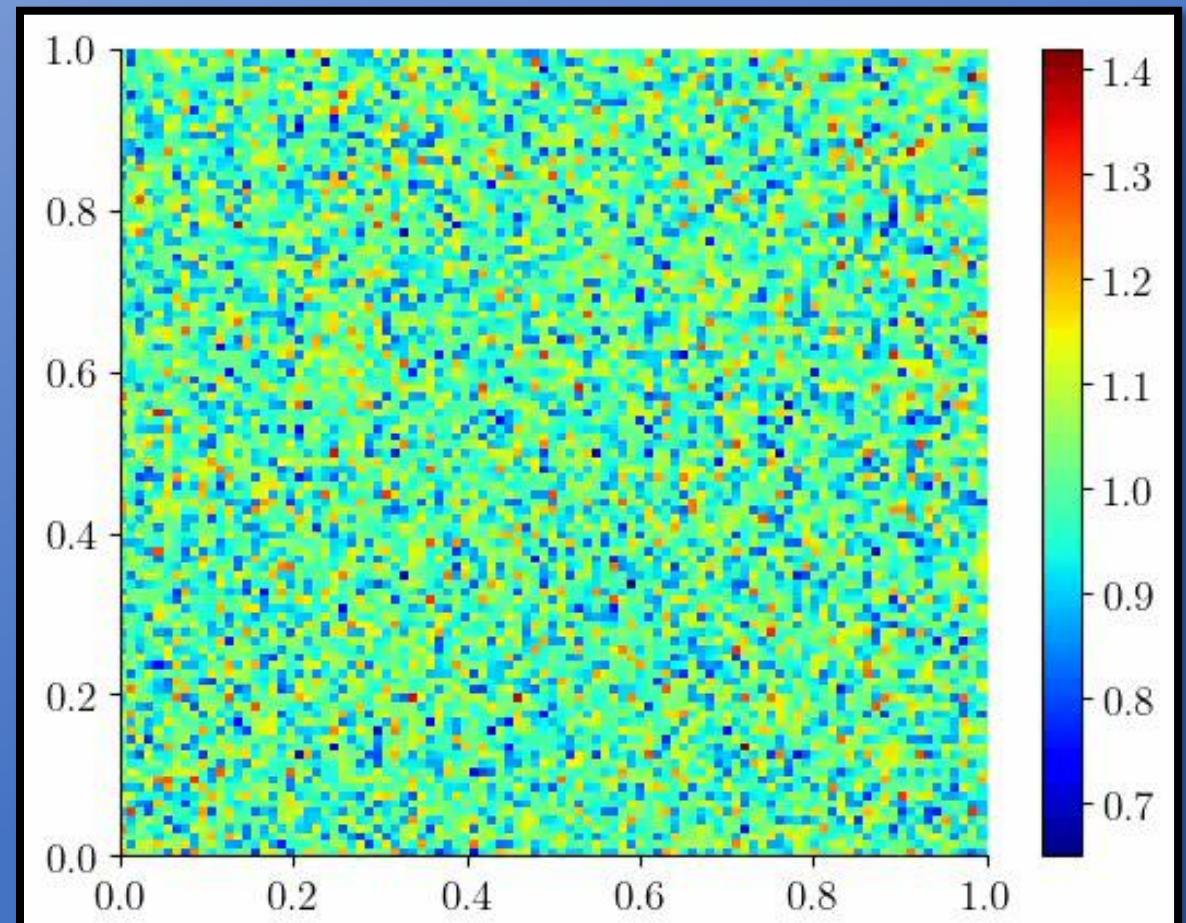


predicted eigenstate for a gyre

more results: exploring particle methods



particle simulation with
100,000 particles in advection
according to a 4-gyre



conclusions:

- We created a Markov model that simulates the advection of sea-ice mass in the Arctic.
- Using this model, we can make predictions about the long-term behavior/ergodicity of sea ice mass given a time-invariant external forcing field.
- This is a smaller part of a larger collaboration on modelling sea-ice as a particle system.

future work:

- Use kinetic theory to inspire a large scale model.
- Use particle methods to inform new fields that give interesting insight and control over the model.
- Tweak parameters and non-linear transition kernel $\mathbf{K}(\theta_t, \xi)$ to better reflect the dynamics of sea-ice.

thanks for listening!

any questions?



my sweet baby, (mini) cooper



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