Mathematical modeling.

Final assignment, take home exam, due May 5 at 6pm.

- 1. Estimate the x value so that x + 1/x = 5 to within 1%. Do all arithmetic by hand. Explain your strategy.
- 2. A ball under the influence of gravity has $\ddot{h} = -g$ where h(t) is the height of the ball over the table and $g = 9.8m/sec^2$ is the gravitational constant.
 - **a.** Check that as long as the ball is above the table (i.e., between bounces) its total energy, $E = \frac{1}{2}\dot{h}^2 + gh$, is constant.
 - **b.** Suppose I drop the ball onto the table and it bounces up with energy E_0 . Find a formula for the maximum height and the time until the next bounce.
 - c. Suppose that the first bounce goes 2ft. above the table and that the ball looses 5% of its energy each bounce. About how long will it take until the bounces are less than an inch high? I am asking for the time, not just the number of bounces.
- **3.** There is a motor that goes faster when it gets more gas but slows down because of friction. The simplest model would be

$$\dot{v} = -fv + ag \; ,$$

where v is the speed of the motor, f is a friction coefficient, a is an acceleration coefficient, and g is the amount of gas it gets. We want to use "feedback" to keep the speed at around \overline{v} . Let us suppose that the feedback takes the form

$$\dot{g} = r\left(\overline{v} - v\right)$$

where r is a feedback coefficient. This is an impatient feedbacker; he turns the gas knob at a rate proportional to the deviation of the speed of the motor from its desired speed.

- **a.** Find the values of g and v that correspond to $\dot{v} = 0$ and $\dot{g} = 0$.
- **b.** Show that the simpler feedback $g = r(\overline{v} v)$ does not achieve $v = \overline{v}$ in steady state.
- **c.** Suppose that f and a are fixed but the designer gets to choose r. Find the range of r values corresponding to
 - (i) monotone approach to equilibrium
 - (ii) oscillatory approach to equilibrium
 - (iii) instability.

4. We have the following formulae for computing x_{n+1} , x_{n+1} , and x_{n+1} from x_n, y_n , and z_n (pay attention to the extra – in the y equation):

$$x_{n+1} = \frac{\frac{1}{2}x_n + y_n}{1 + z_n^2} - y_n z_n$$

$$y_{n+1} = \exp\left[\frac{1}{2}x_n - y_n\right] - 1$$

$$z_{n+1} = -\frac{1}{2}z_n + \log\left[1 + x_n^2 + y_n^2\right]$$

- **a.** If we start with x_0 , y_0 , and z_0 small, do we expect the iterates x_n , y_n , and z_n to get larger or smaller as n increases? Form an expectation on the basis of an eigenvalue analysis of the linearized system.
- **b.** Use a computer (Matlab, ...) to confirm of refute this expectation?
- c. Use the linearized analysis to show that some of the x_n , y_n , and z_n converge to zero faster than others. This will involve looking at the eigenvectors corresponding to the various eigenvalues. Is this confirmed by the computation? [d.] Plot $\log(|x_n|)$ as a function of n. Why is this somewhat irregular? Can you explain the overall downward trend in a quantitative way in terms of the eigenvalues?
- 5. There are two bags of marbles, each with 100 marbles. In the inspected bag, all marbles weigh exactly 3g. In the uninspected bag, about 20% weigh 2.8g or less. I choose a bag at random with each equally likely to be chosen. I draw 5 marbles from that bag and find that they each weigh 3g. What is the probability that I chose the inspected bag?
- 6. X and Y are independent exponential random variables with rate constant 1. what is the probability that X > 1 given that X + Y > 2?
- 7. A double server queue has two servers serving a single queue of customers. If there are two or more customers, each server is busy serving a customer. If there is just one customer, one of the servers serves that customer while the other is idle. We mark time in multiples of a discrete increment, so we write t = 0, 1, 2, ... In a time increment, a customer that is being served leaves with probability p, with all choices being independent. If there are two customers being served, the probability that both leave is p^2 . There are only n queue slots. If a new customer arrives when there are already n customers in the system, that customer gets "bumped"; we never hear from her again. At each time increment, a new customer arrives with probability q.
 - **a.** Write out the transition matrix for the case n = 3. This corresponds to a 4 state Markov chain.
 - **b.** Write a Matlab program to generate the transition matrix when n = 10.

c. When p = .1, q = .19, and n = 10, what is the steady state probability of a customer getting bumped and how long does it take for this steady state value to be reached? Use Matlab to compute powers of the transition matrix.